

August 2010 Church Calendar

| Sun | Mon | Tue | Wed | Thu | Fri | Sat |
|---|---|---|--|--|---|-----------------------------------|
| <p>1 8:30 am Communion FH 9:30 / 11:00 am Worship</p> | <p>2 11:00 am—1:00 pm Sanctuary Open</p> | <p>3 6:00 pm Cub Scouts-B 8:00 pm AA B</p> | <p>4 11:00 am—1:00 pm Sanctuary Open 7:30 pm AA B</p> | <p>5 6:30 pm Bell Choir 7:00 pm Band Rehearsal</p> | <p>6</p> | <p>7 6:00 pm AA Potluck B</p> |
| <p>8 8:30 am Communion FH 9:30 / 11:00 am Worship 12:30 pm Evangelism Team Meeting FH-C</p> | <p>9 11:00 am—1:00 pm Sanctuary Open 11:30 am Mary Martha Circle—Bitzee Mama's 7:00 pm Finance Team L</p> | <p>10 9:30 am Esther Circle at Mimi's Cafe 7:00 pm Missions Team Rm 101 6:00 pm Cub Scouts B 8:00 pm AA B</p> | <p>11 11:00 am—1:00 pm Sanctuary Open 7:30 pm AA B</p> | <p>12 3:00—5:00 pm Leader- ship Meeting Rm 101 6:30 pm Bell Choir 7:00 pm Lydia Circle 7:00 pm Band Rehearsal</p> | <p>13 10:00 am Memoirs Class Rm 101</p> | <p>14</p> |
| <p>15 8:30 am Communion FH 9:30 / 11:00 am Worship</p> | <p>16 11:00 am—1:00 pm Sanctuary Open</p> | <p>17 6:00 pm Cub Scouts B 6:45 pm Education Team Rm 101 7:00 pm SPRC—L 8:00 pm AA B</p> | <p>18 11:00 am—1:00 pm Sanctuary Open 7:30 pm AA B</p> | <p>19 2:00 pm UMW Executive Committee L 6:30 pm Bell Choir 7:00 pm Band Rehearsal</p> | <p>20</p> | <p>21</p> |
| <p>22 7:30 am Men's Breakfast FH 8:30 am Communion FH 9:30 / 11:00 am Worship 2:00—7:00 pm Longaber- ger Banquet FH</p> | <p>23 11:00 am—1:00 pm Sanctuary Open 12:00 - 9:00 pm Election Set-up FH-F</p> | <p>24 5:30 am—9:00 pm Election Day Set-up and Polling FH-F 6:00 pm Cub Scouts B 8:00 pm AA B</p> | <p>25 11:00 am—1:00 pm Sanctuary Open 7:30 pm AA B</p> | <p>26 6:30 pm Bell Choir 7:00 pm Band Rehearsal</p> | <p>27</p> | <p>28</p> |
| <p>29 8:30 am Communion FH 9:30 / 11:00 am Worship</p> | <p>30 11:00 am—1:00 pm Sanctuary Open 7:00 pm Trustees Rm 101</p> | <p>31 6:00 pm Cub Scouts B 8:00 pm AA B</p> | | <p>Legend: Fellowship Hall = FH Library = L Center = FH-C Sanctuary = S Stage = FH-S Youth Complex = YC Fireside Room = FH-F Basement = B</p> | | |